



## Norton Summit Primary School

### *Uniform Policy*



Our school uniform promotes pride and unity in our school. There is an expectation that students will wear all items of our school uniform each day so as to ensure students are in appropriate clothing for all activities at school including physical education. Our uniform reduces peer pressure and social expectation around clothing and promotes equality for all students.

#### **Expectations - students are expected to wear:**

- ⇒ School uniform polo tshirt
- ⇒ Navy blue shorts or pants
- ⇒ Navy blue skirt or skort of an appropriate length that enables students to comfortably participate in all physical education activities including (but not limited to) team games, gymnastics skills, yoga/stretching etc
- ⇒ Navy school jumper with school logo
- ⇒ Comfortable, enclosed shoes (ie sandshoes) that enable students to participate in all school activities including physical education
- ⇒ Norton Summit Primary School is a SunSmart school and students are expected to be wearing a hat on days when the UV is rated 3 or above. Broad brimmed, bucket hats or legionnaire hats are acceptable. Our school has a 'no hat, no play' policy.

#### **Jewellery and Makeup**

- ⇒ Wrist watches, stud earrings and medic alert bracelets acceptable
- ⇒ All other jewellery is not to be worn for safety reasons (especially during play times and physical education lessons)
- ⇒ Makeup and nail polish is discouraged

#### **Uniform Policy Process**

- ⇒ Uniforms are available from the front office
- ⇒ Students not complying with the dress code will be given a reminder to wear school uniform
- ⇒ In situations of financial hardship, please speak with the principal to arrange support for the purchase and payment of uniforms
- ⇒ Grounds on which families can seek exemption from their child/ren wearing the school uniform include cultural/religious or medical/illness reasons. Please speak to the principal regarding this situation.

***This policy was ratified by Governing Council on:***